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**TOOLPATH  
GENERATION  
ON 3-AXES MILLING  
USING CONSTANT  
VOLUME METHOD****Van-Quy Hoang**[hoangquyctm@gmail.com](mailto:hoangquyctm@gmail.com)

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*A new simple method to generate toolpaths when machining based on the fixed base of the residual metal portion left after each longitudinal (forward step) and transverse cutting step (stepover) is presented in this paper. After each longitudinal and transverse cutting step, there will be an unprocessed metal portion, which has the form of a cone with a quadrilateral base, and the lateral edges are curves created by the intersection of the sphere with the diameter of the toolpath. The height of this cone,  $S_c$ , is called the scallop height, and its projection on a cutting plane is called the cusp. However, the entire volume of this unprocessed metal portion was examined in the paper. From there, it was proposed to adjust the toolpath in such a way that the volume of this portion remains constant in each step of the tool, resulting in ensured machining quality on the entire surface. Unlike the previous studies where toolpath is generated using iso-scallop, iso-parametric, or iso-planar methods, a new method based on calculating the volume of uncut metal after each step of the toolpath horizontally and vertically is offered in this paper. This method is called constant volume. Compared to existing methods, this approach is superior because it makes possible to calculate the volume of remaining metal, thereby ensuring more uniform surface quality and more efficient toolpath. To ensure the correctness of the proposed method, a script used to generate a toolpath with a simple surface was implemented by Matlab2010a. The toolpath generated by the proposed method was compared with toolpath generated by the traditional method already available in CAD/CAM software. The results showed that the proposed method had good accuracy and fast toolpath generation time. This method can be extended to complex surfaces and is an option for application in CAD/CAM software as well as providing another toolpath generation solution for mechanical machining in general.*

**Keywords:** *toolpath, toolpath generation, toolpath optimization, 3-axis CNC machine, constant volume.*

**Introduction**

Generally, the methods for generating toolpaths mainly rely on basic methods, such as iso-parametric, iso-scallop ones. These methods are often used to calculate toolpaths by fixing the distance between two successive horizontal stepovers in the toolpath. The methods for toolpaths generating have been extensively studied by many researchers. The results of these studies have been applied in commercial CAD/CAM software or presented in influential scientific publications. Subhajit Sarkar and Partha P. Dey [1, 2] introduced a new method based on iso-parametric toolpath planning for machining form surfaces called the Boundary Interpolat-

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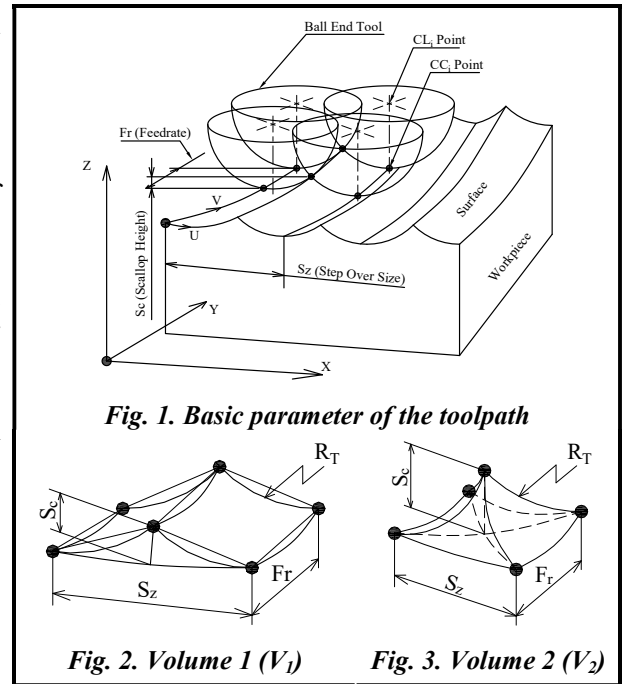
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tion method. The authors have developed a modern algorithm based on the proposed method. Comparative results with the traditional finite element method demonstrate significant improvements. Chen Zhi-Tong et al [3] presented an optimization method for toolpath selection in surface machining. This method estimates the average strip width to generate the next toolpath. While this method has many advantages in surface machining quality, toolpath guidance may be fragmented in regions with varying surface characteristics, leading to increased machining time. Goran M. Mladenovic et al [4] investigated a method to maintain constant cutting force during surface machining. The results obtained thanks to the method demonstrate its effectiveness in rough surface machining, as the excess material during rough machining undergoes continuous variation, leading to significant changes in values. In contrast, during finish machining, the excess material is relatively small, resulting in insignificant changes in cutting force. In a study on toolpath generation for freeform surfaces, Guillermo H. Kumazawa et al [5] focused on optimizing the width of the machining strips. The authors analyzed the Preferred Feed Direction (PFD) field of the surface and divided it into separate regions by identifying inflection points and forming separating curves. PFD toolpath lines, similar to iso-scallop height, were then created for each region to reduce the overlapping of machining paths. The results of the study showed that the toolpath lines were shorter than the existing method. Young-Joon Kim et al [6], introduced a new approach to generating toolpaths that result in high-quality machining, the research group analyzed hyper-osculating circles (HOCs), particularly the curvature difference between tools and surfaces. The process of detecting and handling HOCs needs to be continuously performed throughout the machining operation. Taejung Kim and Sanjay E. Sarma [7], were presented to generate toolpaths based on a vector field modeled as a set of straight lines. To solve this problem, the authors proposed applying the Greedy Algorithm to find the best path for the cutting tool. The results showed that the efficiency of the toolpath was better than in previous studies. D. Walhof [8] has studied a new solution for toolpaths generating when machining freeform surfaces on a 3-axis CNC milling machine using ball-end milling cutters. This method aims to fix the scallop height during the machining process. Unlike previous studies on constant scallop height, this method does not approximate in 2D but instead on a 3D geometric object. As a result, it is possible to get a more accurate machined surface and a shorter toolpath length. N. Shokrollahi and E. Shojaei [9] compared three algorithms used in CAD/CAM software for surface machining: iso-parametric, iso-planar, and iso-scallop ones. The research group conducted experiments to evaluate the algorithms. The results showed that the iso-parametric strategy was not optimal in terms of time and surface quality; the iso-planar strategy was optimal in terms of time, but not in terms of surface quality; the iso-scallop height strategy had good surface quality but was not optimal in terms of machining time. This suggests that improving the time aspect based on the iso-scallop height method is a feasible research direction and can be a good solution for machining details on a 3-axis CNC milling machine. The vector field linearization approach is used as the basis for selecting toolpaths based on the iso-scallop height method. The surface is parameterized, then the initial toolpath is selected, and subsequent toolpaths are computed based on the fit to the initial toolpath. Subsequent toolpaths are determined by the distance from the farthest baseline path while ensuring that the scallop height remains within the limits. Aman Kukreja and S.S. Pande [8] proposed two approaches for machining free-form surfaces on a 3-axis CNC milling machine. The first approach involves directly simulating the CNC program on CAM software to generate a CAD model with the surface created by the scallop profile. The second approach involves generating the CNC program directly from CL points generated by the scallop profile. The authors' method is accurate, fast, and robust, with the scallop height being directly created from the CNC program. Van-Quy Hoang et al [10] presented an evaluation of the influence of process parameters on surface accuracy when machining on a 3-axis CNC milling machine. The results showed that the influence of stepover on machining accuracy is the most significant. V. Q. Hoang and D. T. Nguyen [11] proposed a simple solution for toolpaths generating when machining a conical surface based on the scallop height not exceeding a predetermined limit.

**Materials and methods**

In this study, the author proposes a new method called "Constant Metal Volume Leftover after Machining" or simply "Constant Volume" to determine the parameters of cutting toolpaths. This method is more comprehensive than other methods that only consider scallop height or cusp, because it also considers the volume of uncut metal, which, in addition to evaluating the degree of influence of the details on the surface quality, also evaluates the level of energy use, machine wear, tool wear, etc. When calculating the volume of metal left after machining, there are three constraints including the amount of vertical tool feed ( $F_r$ ), the amount of horizontal tool feed stepover ( $S_z$ ), and the scallop height. When one of these factors is changed, the other two will change accordingly, so that the volume remains constant across the entire machined surface. Surface accuracy will be calculated to ensure compliance with technical requirements, and parameters will be calculated to achieve the optimal values, where the total machining time or tool-path distance is smaller than other methods.



To determine the toolpath, the parameters of the toolpath must be identified. In Fig. 1, the basic parameters for forming the toolpath and detail surface include: cutting tool radius  $R_T$ ; stepover size ( $S_z$ ); forward step size ( $F_r$ ); and scallop height ( $S_c$ ). After each stepover and forward step, the large amount of metal is removed, but still, the amount of metal left on the surface forms a block structure as shown in Fig. 2, which contains four parameters:  $S_c$ ;  $R_T$ ;  $S_z$  and  $F_r$ . This is the volume of metal that is not machined after one stepover and forward step. When the tool curvature is not considered, the volume of this block is calculated according to Eq (1)

$$V_1 = \frac{1}{2} S_c \cdot S_z \cdot F_r, \tag{1}$$

where  $V_1$  is the volume of the block;  $S_c$  is scallop height;  $S_z$  is stepover size;  $F_r$  is forward step size.

However, due to the constant  $R_T$  curvature of the ball-end tool on the 3-axis CNC milling machine, the volume of this part can be accurately calculated using Eq (2)

$$V_1^* = V_1 - V_{R_T} = \frac{1}{2} \left\{ S_c \cdot S_z - \frac{R_T^2}{2} \left( \pi \cdot \frac{\theta}{180} - \sin \theta \right) \right\} \cdot F_r. \tag{2}$$

$V_{R_T}$  is the volume created by the curvature of the cutting tool Eq (3), as shown in Fig. 2

$$V_{R_T} = \frac{R_T^2}{2} \left( \pi \cdot \frac{\theta}{180} - \sin \theta \right), \tag{3}$$

where  $\theta$  (Fig. 4) is the angle formed by the arc  $CC_i$ , and point  $X$  is the intersection of the representative circle of the tool at two consecutive steps.

In addition, there is another approach to calculating the amount of metal left after each combination of horizontal and vertical steps. This volume is formed when two consecutive horizontal and vertical steps are combined, as shown in Fig. 3, and they are different from the volume calculated in Eq (1), which is only calculated in a single step

$$V_2 = \frac{1}{3} S_c \cdot 2S_\Delta = \frac{1}{3} S_c \cdot 2 \cdot \frac{1}{2} S_z \cdot F_r = \frac{1}{3} S_c \cdot S_z \cdot F_r. \tag{4}$$

After comparing these two volumes ( $V_1^*$  and  $V_2$ ), it becomes evident that the calculation method for  $V_2$  is simpler, and factors such as  $S_c$ ,  $S_z$ , and  $F_r$  are more explicit. When  $V_2$  is constant, one of the three factors

changes, and the remaining two factors change so that this product is always a constant. However, using this approach, some volumes will not be calculated outside the boundary, resulting in lower accuracy than the  $V_1^*$  solution, which is a constant. Therefore, to achieve higher accuracy, we use the metal volume calculated in Eq (2) as a basis for determining the values of the path parameters in this paper. Typically, during tool processing, the cutting tool is selected in advance, meaning  $R_T$  is usually fixed. Therefore, changing the remaining parameters will change the  $V_1^*$  volume. In Fig. 4, it is also easy to see that  $\theta$  depends on  $R_T$  and  $S_z$  according to Eq (5)

$$\sin \theta = \frac{S_z}{2R_T}. \quad (5)$$

In Fig. 4, the relation between  $S_z$  and  $S_c$  is written in the form of Eq (6)

$$S_z = 2\sqrt{R_T^2 - (R_T - S_c)^2}. \quad (6)$$

Therefore,  $V_1^*$  only depends on two parameters:  $S_c$  and  $F_r$ . This means that from an initial  $CC$  point, three consecutive  $CC$  points can be determined to create a group of four points for each machining step. In practical machining, the surface accuracy is usually selected, so  $S_c$  does not exceed a predetermined value, usually the scallop height [ $S_c$ ] is limited. Thus, depending on the curvature of the surface at

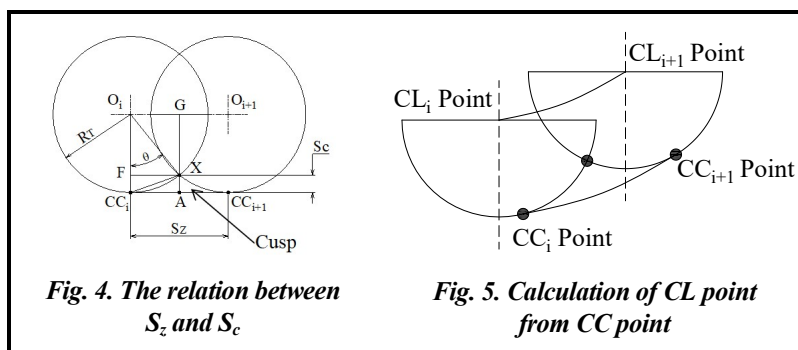


Fig. 4. The relation between  $S_z$  and  $S_c$

Fig. 5. Calculation of  $CL$  point from  $CC$  point

different positions,  $S_c$  can be calculated through  $S_z$  and  $R_T$  as in Eq (6). This means that at this point,  $V_1^*$  can only be a constant if the  $F_r$  value changes accordingly. Therefore, it is necessary to adjust the cutting tool along the direction of  $F_r$  value change depending on the position of the surface. The  $F_r$  value can be derived from Eq (3) as shown in Eq (7)

$$F_r = 2V_1^* \left\{ \frac{1}{S_c \cdot S_z - \frac{R_T^2}{2} \cdot \left( \pi \cdot \frac{\theta}{180} - \sin \theta \right)} \right\}. \quad (7)$$

To create a toolpath, it is necessary to determine the  $CC_i$  point, which is positioned between consecutive points. In other words, a horizontal tool shift of  $S_z$  will perform a combination of vertical movements with a vertical displacement step of  $F_r$ . After moving vertically over the tool surface, the cutting tool will shift horizontally by one step  $S_z$  and repeat the process until the entire surface has been machined. To create the toolpath after determining the  $CC_i$  point, it is necessary to determine the  $CL_i$  point.

In Fig. 5, the positions of  $CC_{i+1}$  point, and  $CL_{i+1}$  point are generated from  $CC_i$  point and  $CL_i$  point. Therefore, to generate the toolpath, it is necessary to determine all  $CL_i$  points.

$$CL_i = CC_i + nR_T = P(u, v) + \frac{P_u x P_v}{|P_u x P_v|} R_T. \quad (8)$$

The coordinates of the  $CL_i$  point are  $X_{CLi}$ ,  $Y_{CLi}$ , and  $Z_{CLi}$ , while the coordinates of the  $CC_i$  point are  $X_{CCi}$ ,  $Y_{CCi}$ , and  $Z_{CCi}$ . The coordinate equation of the  $CL_i$  point is expressed in Eq (8) [11].  $\gamma$  is the angle formed by the unit normal vector of the surface and the tool axis

$$\begin{bmatrix} X_{CLi} \\ Y_{CLi} \\ Z_{CLi} \\ 1 \end{bmatrix} = \begin{bmatrix} \cos \gamma & -\sin \gamma & 0 & 0 \\ \sin \gamma & \cos \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} X_{CCi} \\ Y_{CCi} \\ Z_{CCi} \\ 1 \end{bmatrix}. \quad (9)$$

The algorithm for toolpath generation is shown in Table 1.

**Results and discussion**

To verify the accuracy of the constant volume method, the evaluation was conducted by generating a zigzag toolpath for machining the surface of a workpiece with dimensions of length×width×height=100×50×10 mm. The aim was to achieve a machining accuracy of 0.05 mm, with a horizontal tool step of 1mm, a maximum cutting depth of 2 mm, and using Ball end mill with a diameter of 5 mm. Machining simulation was performed using commercial CAD/CAM software. It was done to obtain the toolpath and machining details as shown in Fig. 6.

After testing the workpiece model with varied accuracy requirements while maintaining a constant tool diameter, in a table of statistics presented in Table 2 was obtained. The accuracy values and volume of metal are predetermined, and the algorithm will calculate the parameters of the toolpath.

In Table 2, ( $S_c$ ,  $V$ ) and  $R_T$  are established with predetermined accuracy and volume of the remaining metal after machining, and the parameters of the toolpath  $S_z$  and  $F_r$  are calculated. The value of  $\theta$  will also be calculated depending on  $S_z$  and  $R_T$ . Table 2 is established with varying  $R_T$  parameters, and  $V$  variations, thereby providing a clearer understanding of the influence of fixed parameters  $S_c$ ,  $R_T$ , and  $V$  on the toolpath parameters  $S_z$ ,  $F_r$ , and  $\theta$ .

**Table 2. Table of the toolpath parameters**

$S_c$ , mm	$R_T$ , mm	Stepover $S_z$ , mm	Forward step $F_r$ , mm	Angles $\theta$ , °	Volume $V$ , mm <sup>3</sup>
0.05	2.0	0.88882	2.07882	0.22408	0.5
<b>0.05</b>	<b>2.5</b>	<b>0.99499</b>	<b>3.02704</b>	<b>0.20034</b>	<b>1.0</b>
0.05	3.0	1.09087	3.49508	0.18283	1.5
0.05	3.5	1.17898	3.72974	0.16923	2.0
0.03	2.0	0.69022	2.77963	0.17342	0.5
0.03	2.5	0.77227	4.02116	0.15507	1.0
0.03	3.0	0.84640	4.62188	0.14154	1.5
0.03	3.5	0.91455	4.91617	0.13102	2.0

The set of parameters in row 2 was inputted into the algorithm, and a Matlab script was written to generate the toolpath using the Constant Volume method (Table 1). The resulting toolpath is shown in a zigzag pattern in Fig. 7.

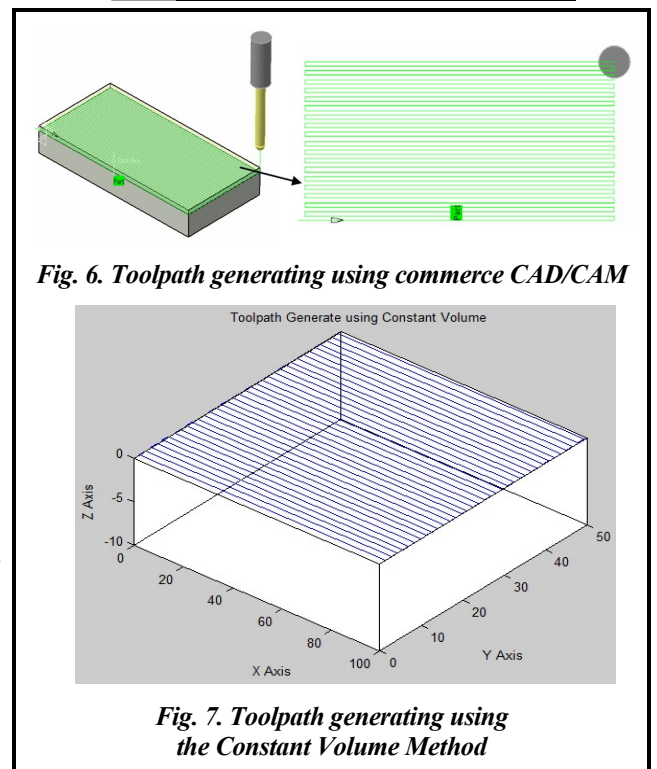
The total length of the toolpath includes both rapid tool movement and machining routes. The statistics were conducted when generating the toolpath using the traditional method in commercial CAD/CAM software and the proposed algorithm described in Table 2.

1. *In terms of toolpath:* The noticeable difference here lies in the tool advance and retract positions after

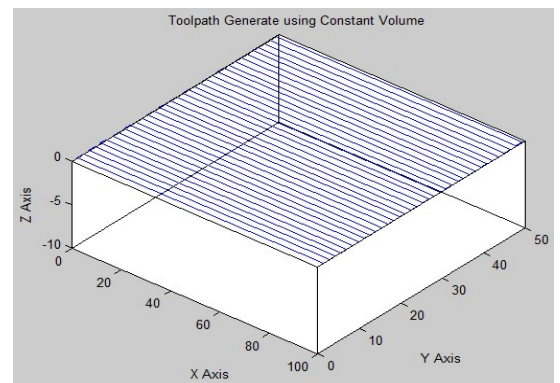
machining. For the traditional method (Fig. 8, a), there's a slight deviation of the cutting tool movement from the surface to be machined. This path may either leave some material uncut or overcut, often opting for overcutting to ensure a flawless machining process, or select boundary cutting to ensure the removal of all excess material for a perfect surface (Fig. 8, c). This process is more complex compared to the proposed method (Fig. 8, b).

**Table 1. Toolpath generation using the Constant Volume method**

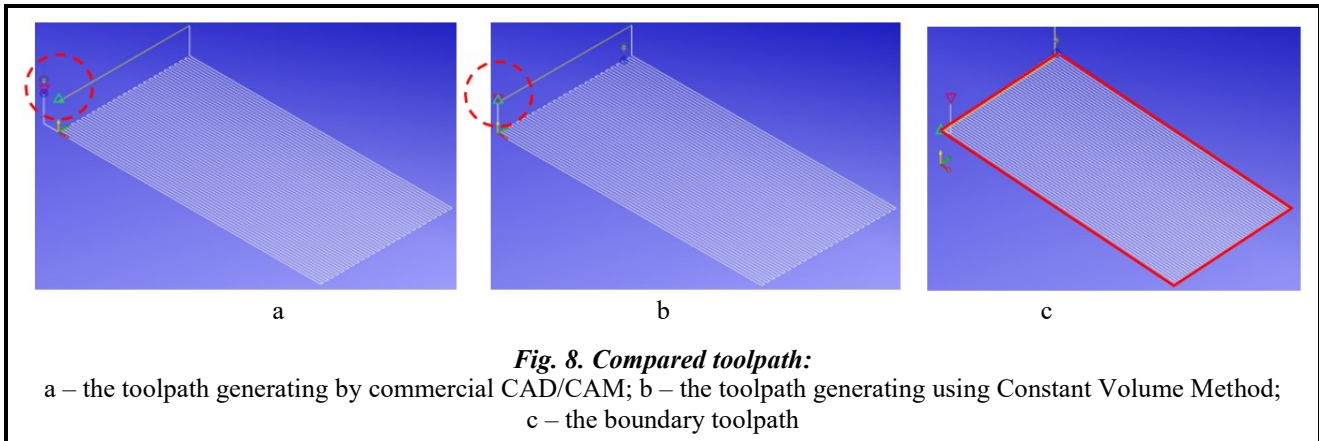
1:	<b>Begin</b>
2:	Input: x, y, $R_T$ , V, Width, Long
3:	Calculate $S_c$ , $S_z$ , $F_r$
4:	$\theta = \text{asin}(S_z/(2*R_T))$ ;
5:	$S_c = R_T*(1 - \cos(\theta))$ ;
6:	$S_z = 2*\text{sqrt}(R_T^2-(R_T-S_c)^2)$ ;
7:	$n = \text{Width}/S_z + S_z/2$ ;
8:	$m = \text{Long}/F_r$
9:	temp = [x, y];
10:	for i = 1:n/2
11:	x = x + $F_r*m$ ;
12:	temp = [temp; x y];
13:	y = y + $S_z$ ;
14:	temp = [temp; x y];
15:	x = x - $F_r*m$ ;
16:	temp = [temp; x y];
17:	y = y + $S_z$ ;
18:	temp = [temp; x y];
19:	<b>end</b>
20:	plot (temp(:, 1), temp(:, 2));
21:	export list of coordinates (x, y)
22:	export G-code
23:	End



**Fig. 6. Toolpath generating using commerce CAD/CAM**



**Fig. 7. Toolpath generating using the Constant Volume Method**



To further evaluate the proposed method, some statistics data was compiled in Table 3, including the length of the cutting toolpath during processing and the total length of the cutting toolpath for two similar cases, except for a slight deviation in the toolpath generated by commercial CAD/CAM software when moving the cutting tool from position (-5.55, 0, 10) to the workpiece origin (0, 0, 0) during processing, while for the Constant Volume method, the cutting was moved straight down to the machining area. The tool moved from position (0, 0, 10) to (0, 0, 0) for processing (as circled in Fig. 8). This can be easily adjusted during the programming process, so it is not a significant issue.

**Table 3. Comparison of the cutting toolpaths generated by the traditional method and the Constant Volume method**

Traditional Method		Constant Volume Method	
Machining length, mm	Toolpath length, mm	Machining length, mm	Toolpath length, mm
5275,540	5325,535	5270,744	5321,488

Machining length is the length of the toolpath where the tool is engaged in cutting. Total length includes both the length of the toolpath when the tool is engaged in cutting and rapid motion.

2. *Machining Process:* In traditional method testing, an issue arose where the calculation to create a horizontal step may be slightly incomplete if the final step does not have enough horizontal tool displacement equal to the amount of vertical tool displacement  $S_z$ , resulting in incorrect tool displacement for machining the final contour. In Fig. 9, a, instead of N107 Y50, it should be N107 Y49.995, which leads to the surface accuracy at the final step being often not as precise as the surface accuracy in the previous steps. In Fig. 9, b, the author calculated the toolpath to overcome the error left at the final machining step. In case of stopping at the command N106 X100 Y49.7497, the surface will still be machined, but like in Fig. 9, a, the final toolpath will leave a different error than the surface errors left in the previous steps. The command N107 X100, Y50.744 will solve this issue, and will be noted in the Constant Volume algorithm.

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118 N101 Y47.054
119 N102 X100.
120 N103 Y48.035
121 N104 X0.
122 N105 Y49.015
123 N106 X100.
124 N107 Y49.995
125 N108 X0.
126 N109 G00 Z10.
127 N110 M5
128 N112 G28 X0. Y0.
129 N113 M30
130 %

112 N102 X100 Y47.7594
113 N103 X100 Y48.7544
114 N104 X0 Y48.7544
115 N105 X0 Y49.7494
116 N106 X100 Y49.7497
117 N107 X100 Y50.7444
118 N108 X0 Y50.7444
119 N109 G00 Z10
120 N110 M5
121 N111 G28 X0. Y0.
122 N112 M30
123 %
    
```

a b

**Fig. 9. The G-code to end the program:**  
 a – generated by a commercial CAD/CAM system;  
 b – generated by the Constant Volume algorithm,  
 which processes the final toolpath

**Conclusion**

In this study, a new method to determine the volume of remaining metal residue after machining, thereby proposing a toolpath generation method called Constant Volume, has been developed. Based on the required accuracy of the machined part, the lateral tool compensation and longitudinal tool stepover are calculated based on the volume of this metal residue to determine the parameters of the toolpath. The results indicate that the proposed method yields a shorter toolpath compared to the traditional method. However, this method also demonstrates the advantage of determining the  $F_v$  vertical stepover parameter, which is extremely important when creating tool paths for complex surfaces. In addition, the Constant Volume method

also has an advantage in the corresponding edge regions with the final toolpath using traditional method in commercial CAD/CAM software, which is often not accurately calculated and can cause errors in these regions. In the proposed Constant Volume method, this issue can be addressed. Although the toolpath may be added with an additional offset, the accuracy remains the same for the entire surface and the total length is less than one in the traditional method. The author proposes several future research directions, including the toolpath optimizing using the Constant Volume method by employing genetic algorithms to find optimal stepover parameters, aiming to enhance productivity and reduce machining time.

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## Побудова траєкторії інструменту на тривісній фрезі за допомогою методу постійного об'єму

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У цій статті представлено новий простий метод побудови траєкторій інструменту під час механічної обробки на базі фіксованої основи залишкової металевої частини, що залишилася після кожного поздовжнього (передній крок) і поперечного кроку різання (перехід). Після кожного поздовжнього і поперечного кроку різання залишиться необроблена частина металу, яка має форму конуса з чотирикутною основою, а її бічні грані є кривими, створеними перетином сфери з діаметром траєкторії інструменту. Висота цього конуса,  $S_c$ , називається висотою гребінця, а його проєкція на січну площину – вершиною. Однак весь об'єм цієї

необробленої частини металу було проаналізовано у даній статті. Виходячи з цього, було запропоновано коригування траєкторії інструменту таким чином, щоб об'єм цієї частини залишався постійним на кожному кроці роботи інструменту, в результаті чого забезпечується якість обробки всієї поверхні. На відміну від попередніх досліджень, у яких траєкторію інструменту генерували за допомогою ізоскалопного, ізопараметричного або ізопланарного методів, в цьому дослідженні запропоновано новий метод, заснований на обчисленні об'єму нерозрізаного металу після кожного кроку траєкторії інструменту по горизонталі та вертикалі. Цей метод називається методом постійного об'єму. Порівняно з існуючими методами, цей підхід є кращим, оскільки завдяки ньому можна обчислити об'єм металу, що залишився, таким чином забезпечуючи більш однорідну якість поверхні та більш ефективну траєкторію інструменту. Щоб переконатися в коректності запропонованого методу, у Matlab2010a був реалізований сценарій, який використовувався для створення траєкторії інструменту з простою поверхнею. Траєкторію інструменту, створену запропонованим методом, порівнювали з тією, що створена традиційним методом, який уже доступний у програмному забезпеченні CAD/CAM. Результати показали, що запропонований метод мав хорошу точність і швидкий час формування траєкторії. Цей метод можна розширити до складних поверхонь і він є одним з варіантів для застосування в програмному забезпеченні CAD/CAM, а також надає інші рішення для створення траєкторії інструменту для механічної обробки в цілому.

**Ключові слова:** траєкторія, побудова траєкторії, оптимізація траєкторії, тривісний верстат з ЧПК, постійний об'єм.

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